




TRY VENTURING

Scouts Here is your chance to come along and see what is ahead of you as you continue your Scouting Journey.

By taking part in three Unit Activities you will meet New Members and learn a little about Venturing and the activities that you can enjoy in the future. Go and try three different Units if you like. Talk with the Unit before you as there are many nights that they do not stay in the Hall or are off visiting another Unit.

Scouts paste the record sheet below into the back pages of your Passport. See instructions below to gain your TRY VENTURING BADGE

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 <p>TRY VENTURING You can be a VENTURER from your 14th birthday until your 18th, so why not.... TRY at 13^{1/2}</p>	<p align="center">ACTIVITY 1</p> <p>Unit: _____ Date: _____ Activity: _____ Unit Council or VSL Signature _____</p>	<p align="center">ACTIVITY 2</p> <p>Unit: _____ Date: _____ Activity: _____ Unit Council or VSL Signature _____</p>
<p align="center">To gain the TRY VENTURING BADGE You must attend three different nights at a Venturer Unit.</p> <ul style="list-style-type: none"> • Or attend three different Venturer Units. • The Night should include two nights at a inside activity and one Out Doors Activity. • Obtain Unit Council or VSL signature • Then you can apply for the TRY VENTURING BADGE 	<p align="center">OUTDOORS ACTIVITY</p> <p>Unit: _____ Date: _____ Activity: _____ Unit Council or VSL Signature _____</p>	<p align="center">COMPLETION</p> <p align="center">Three Activities completed Unit Council or VSL signature _____</p> <p>Date: _____ Try Venturing Badge Presented on: _____</p>
<p>Unit 1. _____ Name _____ Phone _____</p>	<p align="center">UNIT CONTACTS you have made:</p> <p>Unit 2. _____ Name _____ Phone _____</p>	<p>Unit 3 _____ Name _____ Phone _____</p>

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Information Sheet

VENTURERS are 14 to 18 years old, so, why not TRY at 13.5!

Aim:

- ♣ As part of our commitment to encourage all Scouts to progress to Venturers, we wish to give Scouts 13.5 years and over the opportunity to gain the **Try Venturing Badge**

Principles:

- ♣ The **Try Venturing** badge is being introduced to encourage older Scouts to **Try Venturing**.
- ♣ It is intended to be offered in a non-challenging manner and with a minimum of administration.
- ♣ The **Try Venturing** badge is not designed to take the place of the Scout/Venturer Link badge.
- ♣ Scouts do not have to progress to Venturers immediately upon the completion of their **Try Venturing** badge.
- ♣ It remains the Scout's decision as to when they progress to Venturers - usually, between 14 and 14½ years.

Eligibility:

- ♣ A Scout must be at least 13½ years of age to commence a **Try Venturing** badge.
- ♣ A Scout must attend three Venturer activities, or the equivalent, to earn the **Try Venturing** badge.

Promotion:

- ♣ Units will be encouraged to offer opportunities for eligible Scouts to attend appropriate activities.
- ♣ Individual Scouts and/or Troops may initiate the contact with a local Unit if they wish.

Application:

- ♣ The attached record sheet may be used, and pasted in to the back page of the Scout Record Book.
- ♣ The three activities may be with one or more Units

Completion and Presentation:

- ♣ When the third activity is completed, the Venturer Leader signs the Scout Record Book or sheet as completed.
- ♣ The Venturer Leader then orders the **Try Venturing** badge from the RCVS.
- ♣ The Unit, in consultation with the Scout Leader, presents the **Try Venturing** badge to the Scout.

Wearing of badge:

- ♣ The badge can be worn on the uniform until the Scout earns the Venturing Skills Badge.
- ♣ Old Uniform: the badge is worn above the Link Badges, which are above the right pocket.
- ♣ New Uniform: the badge is worn in place of the Venturing Skills badge on the left sleeve.

The badge is designed to encourage the Scout to look forward to Venturer Scouts, when the time is ready for them to progress, noting that they may join Venturer Scouts at 14 years.

I hope you will encourage all eligible Scouts to participate in Unit Activities – you are most welcome to contact me if you require further assistance.

Yours in Scouting

Robyne Plant

Regional Commissioner Venturer Scouts
Hunter and Coastal Region

Revised October 2005