



Joey Mob Program Planner

Attendance:

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Attendees / Total

Theme	Space	Meeting	Environment	Date
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Time	Activity	Leader	Equipment Required etc.
0.00	Opening Parade: Promise		Flag
0.05	Talk: Scouts in space Game: Blast off		Information sheet, share some info with joeys (no all)
0.10	Activity: Get Nosey in Space		Canisters containing various smells, a large bed sheet
0.20	Game: Space shuffle		Nil
0.25	Game: Alien invasion		Newspaper balls
0.35	Activity: clean up and talk about our environment		A recycling bin
0.40	Game: Astronauts and space junk		Newspaper from previous activity
0.45	Paper rockets (planes)		Photocopies of the paper plane templates, textas.
0.55	Closing Parade: HOP		Flag, prayer and notes.

General Comments

Coming in activity: Balloon rockets

Safety: Paper rockets (planes)

NEVER throw a paper airplane at another person, animal, or object that could be damaged if you hit it. Paper planes can have sharp edges and points that can injure someone if you are not careful. Keep in mind that paper planes can curve or change direction after they are launched, so make sure your flying area is clear. When flying outdoors, never fly your plane near moving cars or run into the street after your plane. Plan ahead and fly in a park, playground, or backyard.

Birthdays:

Next week: Environment Challenge

Notes: Hand out the environmental challenge info and advise you will be doing that next week.

Coming in activity: Balloon rockets

Equipment: Balloons and balloon pumps or volunteer parents to blow up balloons, bread tag or clip per joey, texas. Joeys or helpers blow up the balloons and tie with a bread clip, Joeys draw a rocket on the balloon and then release the bread clip to allow the rocket to take off.

Game: Blast off

Equipment: Nil

JS crouch down as low to the ground as they possibly can, leader counts down from 10, then say blast off, JS jump as high as they can, to blast off into space. After a couple of goes the leader announces I think we need a rocket ship.

Activity: Get Nosy in Space

Equipment: Canisters with an array of different smells, a large bed sheet.

Joey's sit on the floor around a leader, all very close together. Another leader covers them with the bed sheet – this becomes the space ship. Talk about taking a trip in space and how astronaut's live in space. Points to mention:

- There is no air or water or food in space and astronauts need to take everything with them.
 - Air and water must be recycled and re-used because you can't take too much into space due to how hard it is to lift / leave Earth's gravity.
 - There isn't much living room in a space ship.
1. All take turns smelling and naming the odours in the canisters.
 2. This replicates being in confined spaces, breathing recycled air may mean there are a lot of pongy smells around.
- Suggested odours – onion, boiled egg, soap, lavender, tomato sauce, vinegar, toothpaste etc

Game: Space shuffle

Equipment: Nil

Divide JSs into 2 teams. In a relay, the JS moves from one end of the hall to the other, (they must move like a astronaut in a big heavy suit/with no gravity), then they must return to their team but backwards, they then pick up the next team mate who holds onto the waist of the first JS and both must move to the other end of the hall again like they are in a big space suit with no gravity and then backwards again (very carefully) and they pick up the next member until there are none left.

Alien Invasion Game

The object is to defend the Earth from Alien Invasion, or for the Aliens to capture all Earth defenders and take control of the Earth.

1. 2 to 4 Joeys depending on numbers (Earth Defenders) stand in the middle of the hall facing the walls. Between them is the globe and a pile of paper balls (missiles).
2. Remaining Joeys form into pairs. Each pair holds hands and is the Alien space ship. (Must work as a team)
3. The Alien ships capture an Earth defender by encircling them in their arms. If a missile strikes an Alien spaceship they must return to the walls and begin their attack again. The Earth defender is removed from play only if they are encircled without the Alien spaceship being struck by a missile.
4. Once all Earth defenders have been removed the Aliens take the Earth and the game ends.

Activity: Clean up: Environment talk

Equipment: A recycling bin

We have the Joey Scout Environment Challenge but it is also part of our programming to encourage a sense of responsibility in behavior and action, towards our environment and it is important to take the opportunity whenever possible. So whether you include this as part of your environment challenge or not is up to you.

When the Joeys have collected all the newspaper from the alien invasion game talk about what happens with this, we put it in the recycling. Ask Joeys why is it important to recycle. The answers should be covering the reuse, saves our resources and puts less rubbish in landfill, areas. So now before all this newspaper goes in the bin lets reuse them for one more game.

Game: Astronauts and space junk

Equipment: Newspaper from previous activity

Each Joey can flatten out a piece of newspaper and put it on the floor. Each Joey stands on a piece of paper. The newspaper is a piece of space junk. The joeys are astronauts floating in space when they find a piece of space junk to hang on to they are safe. A solar flare cause the space junk to fall back to earth. Leader calls "junk is falling", all the joeys must go back to floating, the leader removes one or two space junks, then says, "astronauts find some space junk before you float away. JS can share newspaper islands.

Joey Scout Environment Challenge

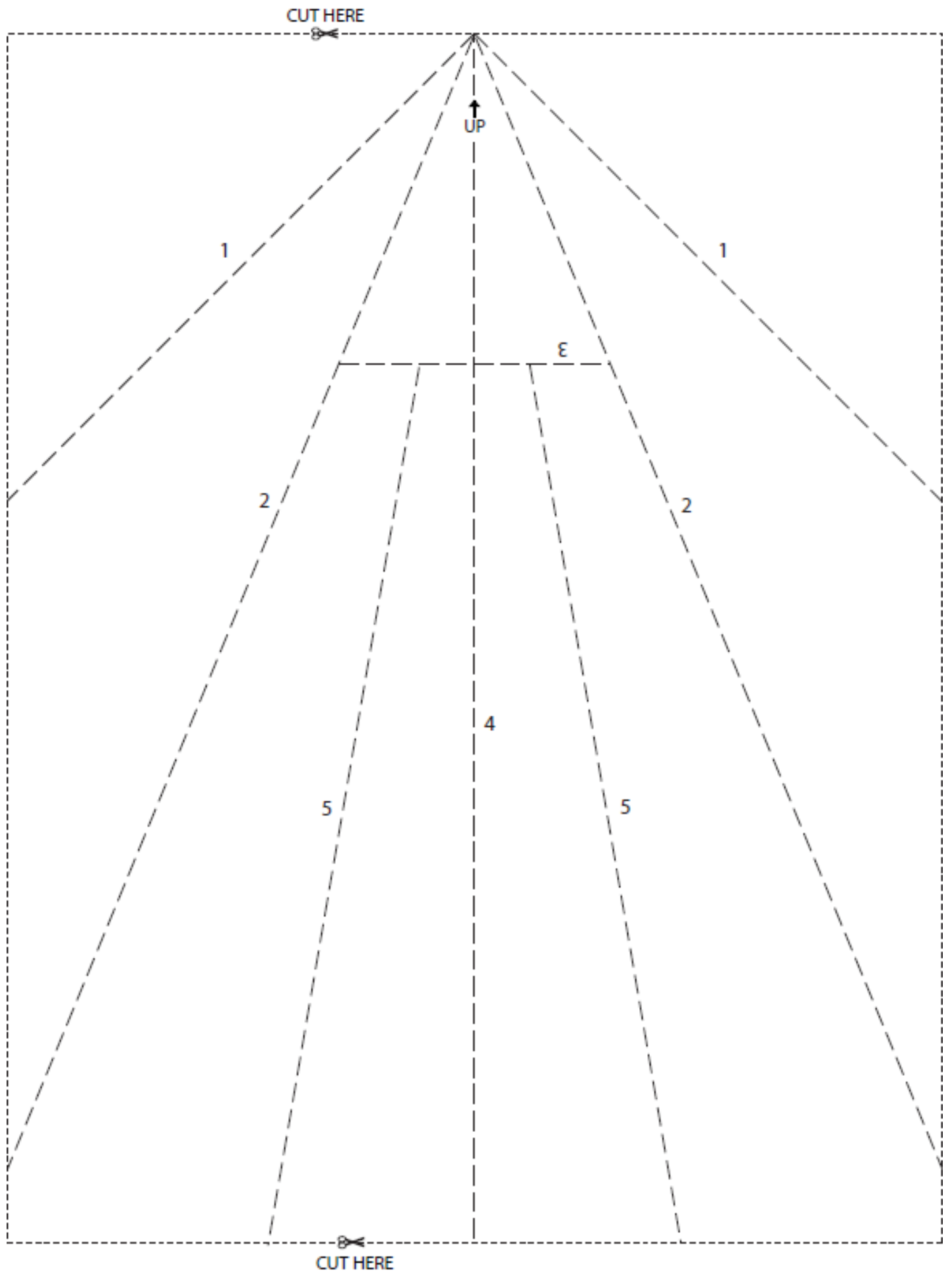
Environment Education is an integral part of its over all program the Scout Association aims to assist all members to :

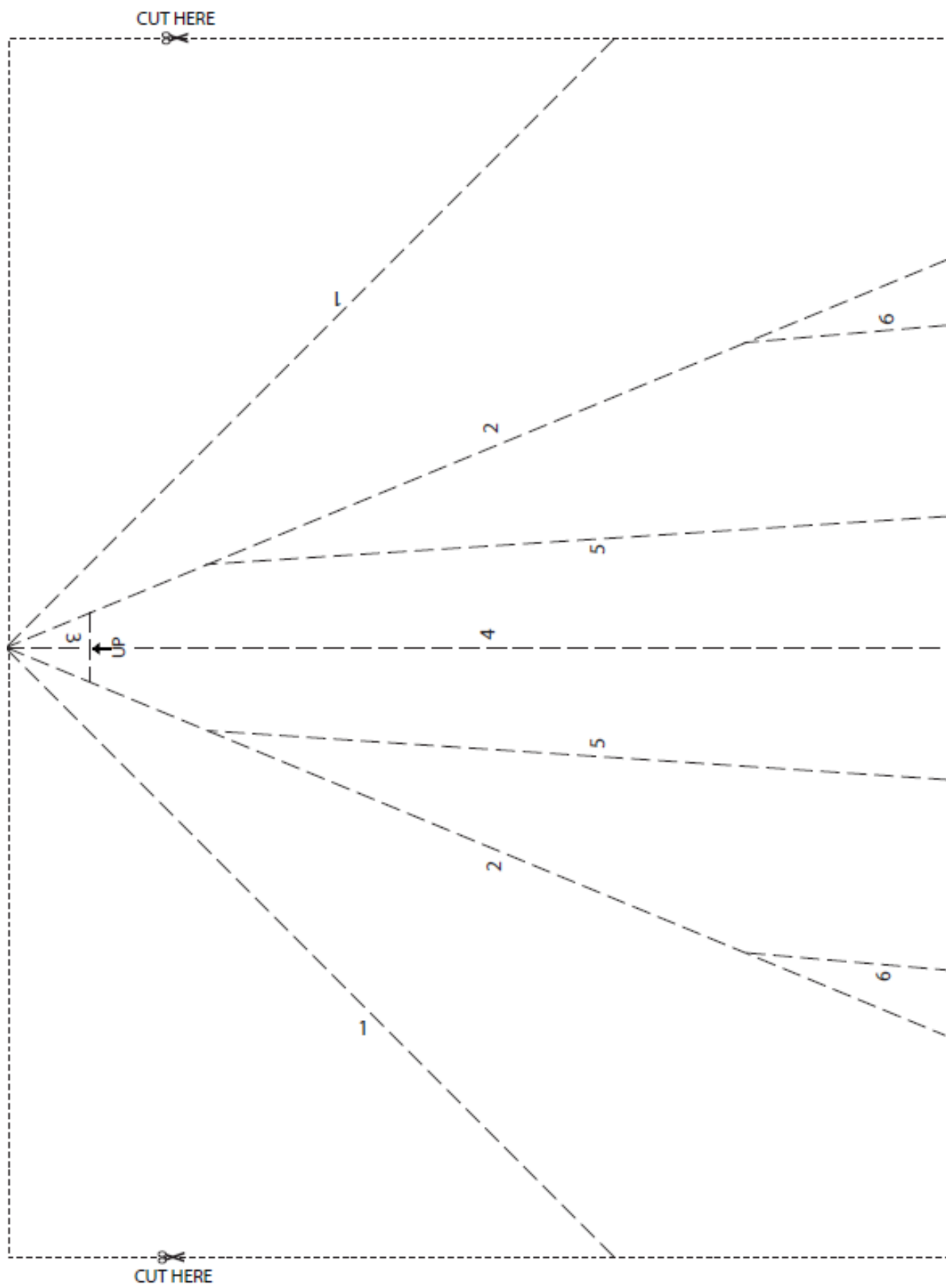
- Develop an appreciation and respect for the natural environment.
- Gain knowledge of Australian plants, animals and basic ecological principles (especially as they relate to conservation practices) and
- **Develop a sense of responsibility in behaviour and action.**

Project Information

A Joey Scout needs to complete from each section, at least :

- one task from "On your own"
- two tasks from "With your Mob"
- one task from "With your family"





Scouts in Space

Of the 294 men and women selected to be astronauts since 1959 to 2005, more than 180 have been Scouts.

Baden-Powell wrote in the first volume of his autobiography about those “clear frosty nights under the dark, overhead vault with its stars big and brilliant, twinkling humorously and watching you”. He could not have imagined that just 35 years later we would be up amongst them, exploring outer space.

Astonishingly, 11 of the 12 men to have walked on the moon were Scouts. Even more remarkably perhaps, two thirds of all the astronauts ever to have gone into space were involved in Scouting. When NASA began its astronaut selection process, they were looking for people who were not only fit and technically proficient, but who had an even temperament and above all, a thirst for adventure. It was no coincidence that the majority of those who were handed “tickets to the moon” were former Scouts.



Despite the huge resources ploughed into the first manned space flights, the astronauts were still taking enormous risks. It was vital that those who spent days in the cramped conditions could keep calm under pressure and cope with being thousands of miles from Earth. Of course, many were former test pilots, but the confidence and initiative of the young men who had come from Scouting also impressed NASA.

One Giant Leap

Surely the most famous of all the “Space Scouts” was Neil Armstrong. Born in Ohio in the US on 5 August 1930, his interest in flight began early, when as a Scout he built and flew model planes. By the age of 16, he had earned his student’s pilot licence.

When Armstrong became the commander of the Apollo XI mission to the moon in 1969, he was to lead “Buzz” Aldrin and Michael Collins in one of the most daring exploits of the 20th century. On 20 July 1969, from the surface of the moon, Armstrong famously proclaimed: “That’s one small step for man, one giant leap for mankind”.

In 1971, Armstrong resigned from NASA and moved back to Ohio. As well as being honoured by his country, he also received the Boy Scouts of America’s highest honour: the Silver Buffalo Award. What’s more, Armstrong had carried the World Scout Badge with him on his historic mission.

There is a curious addition to Armstrong’s Scouting story. When 17 year old American Scout, Ken Dayton, was working towards his Space Exploration Badge, he was disappointed to learn that there were no certified adjudicators available to sign it off. Jokingly, his leader suggested he should ask an astronaut. Dayton drove 150 miles directly to Armstrong’s farm in Ohio and gave his presentation on the driveway. Armstrong’s testimony read: “I am not a certified instructor, however in my opinion; Ken has completed all requirements satisfactorily!”

As a side note, popular British sci-fi comedy of the 90’s *Red Dwarf* had a character that was a hologram called Arnold J Rimmer who was in the *Space Scouts* along with his brothers, Frank, John and Howard!

This article originally appeared in the August/September 2005 edition of the UK magazine called Scouting and is written by Chris James. It is copyright 2006 The UK Scout Association and is used by permission.

Scouts Australia is currently investigating whether Australian astronaut Andrew Thomas, originally from Adelaide, is a former Scout.

