



Joey Mob Program Planner

Attendance:

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Attendees / Total

Theme	Kings and Queens	Meeting	Indoors	Date	
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Time	Methods	Activity	Lead er	Equipment Required etc.
0.05	Ceremony	Opening Parade		
0.05	Game	Kings/Queen/Prince/ Princess/Royal Family		
0.10	Game	3 in a row		Chalk, 5 Queens & 5 Kings cards
0.15	Activity	Show pictures of royal families		Pictures of different royal families
0.20	Activity	Dress the queen and king		Newspapers, sticky tape
0.40	Book	Alice in Wonderland		Book on Alice in Wonderland – talk about the Queen of Hearts
0.45	Game	Royal curtsey/bow		Set of playing cards
0.55	Ceremony	Closing Parade		

General Comments
<p>Program could be used with Queens Birthday in June.</p>

Kings/Queen/Prince/ Princess/Royal Family (centre)

Nominate the different names to 4 corners of the hall and the centre as royal family.

Call out the different names and the Joeys Scouts run to the corner designated for the name.

3 in a row

Game of noughts & crosses except to win you have to get 3 kings or queens in a row.

Draw lines on the floor with chalk.

Divide the Joeys Scouts into two groups – Kings and Queens

Give each group 5 kings and another 5 queens (you have to use 2 sets of playing cards)

First group to get 3 kings or queens in a row wins

Show pictures of royal families

Talk about what are they wearing, what do they look like, which country they come from

Dress the queen and king

Pick a Joey Scout to be the king and queen

Dress up queen & king using newspapers, sticky tape

When finished, sit the king and queen on two chairs

Get the rest of the Joeys Scouts to learn to curtsy/bow and properly address them eg. “your Majesty or Highness”

Royal curtsy/bow (Game similar to red card run)

Shuffle the deck of playing cards.

Line the Joeys Scouts in a one straight line in front of leader

Leader takes the top card on top of the deck and shows to the Joey Scout

If the card is a king/queen or Jack (ie. royal family), the Joey Scout has to curtsy (if Joey Scout is a girl) or bow (if Joey Scout is boy) and goes back to the top of the line. The Joey Scout stays there and keep curtsying/bowing until a card which does not have the king/queen or Jack is shown. The Joey Scout goes to the end of the line. It is then the next Joey's turn.

The First Joey Scout that collects the most (say 5) curtsies/bows wins.