



Joey Mob Program Planner

Attendance:

/

Attendees / Total

| | | | | | |
|--------------|-------------------|----------------|--|-------------|--|
| Theme | First Mob Meeting | Meeting | | Date | |
|--------------|-------------------|----------------|--|-------------|--|

| Time | Activity | Leader | Equipment Required etc. |
|------|--|--------|--|
| 5.30 | Opening parade- Introduce Leaders and helpers, Show the Scout Salute | | Flag |
| 5.35 | Game-Joey In the Pouch | | Blanket or sheet |
| 5.45 | Game- Scout Salute | | Nil |
| 5.55 | Game – Naming ball game | | Ball |
| 6.00 | Activity – Helping Hands | | Square of Felt per JS Texta's, Scissors |
| 6.10 | Game – Who owns the Name Tag? | | Nametags |
| 6.20 | Game- Fruit Salad | | Nil |
| 6.25 | Game- Silence | | Nil |
| 6.30 | Closing Parade- JS Law, Prayer | | Flag |
| | | | |
| | | | |

General Comments

Coming Activity – Name tags

Need: pencils, texta's, safety pins, nametag templates (Bindi's). Just a suggestion maybe make the tags from ice-cream lids they will last longer. Have the Joey Scouts, Leaders & Parent helpers make nametags and put on. (Collect nametags at closing parade to be used again next week).

*Expect on your first night times may be out in your program

Joey in the pouch

Equipment.... Blanket or Sheet

To Play:

Joey Scouts run around the hall, on a given signal all lay face down on the floor, with eyes closed or hands over eyes. One Joey Scout is covered completely with a blanket, leader signals other Joey Scouts to jump up and guess who is missing.

Game- Scout Salute (Form of Duck, duck, Goose)

Equipment Nil

Form the Joey Scouts into a Circle. Explain the Scout Salute, and Left Handshake briefly.

To Play:

Choose someone to be "it". The Joey Scout selected walks around the circle and taps another Joey Scout on the shoulder. The two Joey Scouts salute each other and shake hands with the Left hand shake, at which point the Leader calls go. The Joey Scouts run in opposite directions to try and get back to the empty space left in the circle first. The person left out of the circle then continues the game by walking around the circle and tapping another Joey Scout.

Game – Naming ball game

Equipment: Ball

A Joey Scout throws a ball to another calling his/her name. The receiving Joey then repeats this to another and so on until the names of all the Joey Scouts have been called and are familiar to everyone.

Activity – Helping Hand

Equipment: Texta's, Felt, scissors

Have the Joey Scouts put a hand on a piece of felt and trace their hand (can be done in pairs or with Leader/Parent helpers). Once traced, cut out the hands, write the name of the Joey Scout on the hand. Collect the hands, explaining to the Joey Scouts on the night they get invested their hands will go up on the Joey Scouts family tree Wall hanging.

Game – Who owns the Name Tag?

Need: Nametags.

Form the Joey Scouts, Leaders and Parent helpers into a circle. Ask the Mob to remove their nametags and place their tag face down in the centre of the circle. Taking turns the Joey Scouts and leaders select a nametag and try to identify who owns it. If unsure, clues can be given.

Game – Fruit Salad

Equipment: Nil

All the Joey Scouts sit in a circle and are given the name of a fruit, eg; banana, pear, orange, apple, pineapple, peach, etc (make sure there are more than two of each fruit). One Joey Scout sits in the middle of the circle. When a fruit is called, all Joey scouts with that name run and change places with another Joey Scout of the same name, the middle Joey Scout tries to gain a place in the circle by getting to a vacant spot first. If the Centre Joey Succeeds the Joey Scout Left sits in the circle.

Game- Silence

Equipment: Nil (Explain to the Joey Scouts when the Leaders need the mob to be still and quite the Leaders generally will call "Joey Scouts" and raise their arm, then wait for the Mob to stop what they are doing and raise their arm too.)

Joey Scouts run, hop or skip on the command from the Leader "Joey Scouts" and raising of the arm, the Joey Scouts freeze and quickly raise their arm, the game then continues. The leader could try and trick the Joey Scouts by not calling, just raising their arm or just calling.

Joey Scout Name Badge

We will need to have these pre-drawn onto light cardboard or Ice cream lids (more durable). Joey's can decorate, put their names on and cut out. Pin on Joey Scouts.

