



# Cub Pack Program Planner

Attendance:

/

Attendees / Total

<b>Theme</b>	<b>Fun</b>	<b>Six</b>	<b>White</b>	<b>Meeting</b>	<b>1</b>	<b>Date</b>	
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Time	Activity	Leader	Equipment Required etc.
6.30pm	Opening Parade	Akela	flags
	Welcome Back		
6.40pm	Game: Potato Pickup		4 bean bags per six
6.50pm	Game: Robyn's Chair Game		chair for each Cub less 1 per six
7pm	Game: Pelican Relay		tennis ball per six
7.10pm	Game: Tower		Tower of sorts + soft ball
7.20pm	Game: Ship-Shore-lifeboat-submarine		Nil
7.30pm	Game: Bean There Done That		6 wooden blocks per six
7.40pm	Cordial & biscuits		Cordial & biscuits
7.50pm	Closing Parade		
	Player		

<u>General Comments</u>

## **Beanbag/Potato Pick up**

Equipment: boxes/cartons, beanbags/potatoes & chalk

The Cubs are divided into Sixes. Four beanbags/potatoes, each 2 metres from the next are placed in a line on markers before each Six. At the end of each line is a carton/box. On go the first Cub from each Six runs, picks up a beanbag/potatoes & carries it to the carton/box. Then he/she picks up the next beanbag/potatoes & the next until all are in the carton/box. He/she races back & touches off the next Cub who runs to replace all the beanbags/potatoes on the marked spots. The third Cub repeats the action of number one etc; & so on until all Cubs have had a turn. The team finishing first at alert is the winners. Play again swapping roles, so that the Cub who picked the beanbags/potatoes up now puts the back out & the Cub who put them back now picks them up.

## **Chair Game**

Equipment: one less chair than Cubs in six i.e. six team members - 5 chairs

Mark a line across each end of the playing field. Cubs line up in their Sixes at one end of the hall one behind the other on chairs. The aim is to get the Six to the other end of the hall using just the chairs & never allowing feet to touch the ground - crocodile pit. The idea is for the Cubs to move along the chairs till the last one is empty & the last person passes this chair up the front, then they move up again until last chair is empty & then pass this chair up to the front etc;. Keep doing this till the whole Six & their chairs are across the finishing line.

## **Pelican Relay/Balloon Passing**

Equipment: small balloons inflated to no more than 15-20cm

Cubs stand in file formation. On go, all first players in the Six put their balloons under their chins, and, without using their hands, pass them to the second players, who take them under their chins, also without using their hands. The balloons are passed down the Six in this manner. If dropped, a balloon may be retrieved by hand, but must be placed under the chin of the person who dropped it before the passing continues. The first Six to complete passing down the line wins.

## **Tower**

Equipment: some sort of tower & soft large ball

A tower is placed in the middle of a circle formed by the Cubs. One player is in the middle to defend the tower. The outside players pass the ball around to try and catch the guard on the wrong side of the tower affording them an easy target. The outside player, who successfully throws the ball to hit the tower, replaces the centre defender.

### **Ship-Shore-Lifeboat-Submarine**

Two sides named ships & shores respectively, all stand in centre, if ship is called all run to that end, if shore called they run to other end. When lifeboat called all must get off floor, if submarine called all lie down. Last one to do action is out.

### **Bean There - Done That.**

Equipment: each six has the same number of beans. (I used small leggo pieces)

The Cubs take it in turn to put down a bean and make a long line starting from in front of their six. When the last bean is put down they then start moving the beans one at a time from the beginning of the line and so on. This means the line of beans move up the hall. They may only move one bean at a time. Make sure starting & finishing lines are even.